

AMENDMENTS TO THE CLAIMS

Please amend the claims as follows:

1-9. Cancelled

10. (Currently amended) A method of defining a class of graphical display objects for use in a media player application, the method comprising:

receiving a default definition data structure wherein the default definition data structure includes first information about a default graphical display object associated with the media player; and

receiving a first class member definition data structure related to a first graphical display object associated with the media player, wherein the first class member definition data structure includes second information indicating differences between the default graphical display object and the first graphical display object, and wherein the second information ~~excludes~~ contains information other than the first information.

11. Cancelled

12. (Currently amended) An apparatus comprising:

a storage medium having stored thereon a plurality of programming instructions, which when executed cause the apparatus to provide a media player equipped to

receive a default definition data structure wherein the default definition data structure includes first information about a default graphical display object associated with the media player,

receive a first class member definition data structure related to a first graphical display object, the first class member definition data structure including second information about the differences between the default graphical display object and the first graphical display object, wherein the second information does not include the first information, and

receive a second class member definition data structure related to a second graphical display object associated with the media player, the second class member definition data structure including third information about the differences between the first graphical display object and the second graphical display object, wherein the third information ~~excludes~~ contains information other than the first or the second information; and

a processor communicatively coupled to the storage medium to execute the instructions.

13. Cancelled

14. (Currently amended) An apparatus comprising:

a storage medium having stored thereon a plurality of programming instructions, which when executed cause the apparatus to provide a media player equipped to receive a default class definition and a first class member definition,

extract first data relating to a graphical display object associated with the media player from the default class definition, extract second data relating to the graphical display object from the first class member definition, and determine third data representing only differences between the extracted first and second data, and

build the graphical display object by overriding at least a portion of at least one of the first and second data with the third data; and

a processor communicatively coupled to the storage medium to execute the instructions.

15. (Currently Amended) An apparatus comprising:

a storage medium having stored thereon a plurality of programming instructions, which when executed by a processor operate to provide a media player to:

receive class definitions including a default class definition and a first class member definition;

extract first data relating to a graphical display object associated with the media player from the default class definition, extract second data relating to the graphical display object from the first class member definition, and determine third data representing only differences between the extracted first and second data; and

build the graphical display object by overriding at least a portion of at least one of the first and second data with the third data.

16. (Previously presented) The method of Claim 10, wherein at least one of the default and first graphical display objects relate to a graphical user interface object.
17. (Previously presented) The method of Claim 16, wherein the graphical user interface object includes at least one of programmable buttons, default buttons, windows, menus, and touch sensitive screens.
18. (Currently amended) The method of Claim 31, wherein the default graphic display object is provided by a template; and wherein the first and second class definition data structure are provided by file created independent of thea media player.
19. (Previously presented) The apparatus of Claim 12, wherein the graphical display object relates to a graphical user interface object.
20. (Previously presented) The apparatus of Claim 19, wherein the graphical user interface object includes at least one of programmable buttons, default buttons, windows, menus, and touch sensitive screens.
21. (Currently amended) The ~~method~~apparatus of Claim 12, wherein the default graphic display object is provided by a template; and wherein the first and second class definition data structure are provided by file created independent of the media player.
22. Cancelled

23. Cancelled

24. Cancelled

25. (Previously presented) The apparatus of Claim 14, wherein the graphical display object relates to a graphical user interface object.

26. (Previously presented) The apparatus of Claim 25, wherein the graphical user interface object includes at least one of programmable buttons, default buttons, windows, menus, and touch sensitive screens.

27. (Previously presented) The apparatus of Claim 14, wherein the default graphic display object is provided by a template; and wherein the first and second class definition data structure are provided by file created independent of the media player.

28. (Previously presented) The apparatus of Claim 15, wherein the graphical display object relates to a graphical user interface object.

29. (Previously presented) The apparatus of Claim 28, wherein the graphical user interface object includes at least one of programmable buttons, default buttons, windows, menus, and touch sensitive screens.

30. (Currently amended) The apparatus of Claim 15, wherein the default graphic display object is provided by a template; and wherein the first and second class definition data structure are provided by file created independent of a the media player.

31. (Currently amended) The method of claim 10, further comprising:

receiving a second class member definition data structure related to a second graphical display object associated with the media player, wherein the second class member definition data structure includes third information indicating differences between the default graphical display object and the second graphical display object, wherein the third information does not include the first information or the second information.

32. (Previously presented) The apparatus of claim 12, wherein the media player is an audio player.

33. (New) The method of claim 10, wherein the media player is an audio player.

34. (New) The method of claim 14, wherein the media player is an audio player.

35. (New) The method of claim 15, wherein the media player is an audio player.

36. (New) The method of claim 10, wherein the second information excludes the first information.

37. (New) The apparatus of claim 12, wherein the second information excludes the first information.